

On the phase of natural stochastic structured textures and its application in deconvolution and image decomposition

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Contents

1	Introduction	2
2	Background	3
2.1	Magnitude and phase of NST	3
2.2	Fractional Brownian motion	3
2.3	Fractal behaviour on discrete and limited supported patches	7
3	Phase analysis for 1D and 2D signals	9
3.1	The phase of one-dimensional signals	9
3.2	The phase of two-dimensional signals	16
4	Reconstruction	22
4.1	Noise	25
4.2	Blur	26
4.3	Deconvolution of anisotropic textures	26
4.4	Example results	28
5	A combined model for isotropic and anisotropic textures	32
5.1	Definition of the model	32
5.2	Estimation of α for a 2D signal	37
5.3	Finding a suitable representation for structured textures	41
5.4	Application in texture decomposition	46
6	Discussion	51
A	The variance of the sample variance of correlated Gaussian variables	55
B	The shifted-phase DCT matrix	57